WILDLY FUN LEARNING EXPERIENCES

Make the most of your visit by including a special learning experience with a zoo educator! Not only are these programs fun and engaging, they also fulfill Tennessee State Standards on a variety of topics.



SCIENCE CONCEPT INTRODUCTION PROGRAM

Science Concept Introduction
Programs are designed to keep your
students focused on a curriculum
point as they explore the zoo. They
will spend 10 minutes with a zoo
educator reviewing or learning key
terms connected with your chosen
topic using biofacts (animal skins,

skulls, teeth, feathers, etc.) before exploring the zoo to apply the concepts. Programs can be coupled with activity sheets that focus on the curriculum points.

- \$1 per student for up to 150 students (minimum 15 students).
- See available topics on page 2.

LEARNING TOURS

Take your 8th grade and older students on a zoo tour with a dedicated zoo educator for an unforgettable fun and educational 45-minute trip.

Learning Tours are \$2 per person for up to 35 students. (minimum 15 people)



Let us know if there is a topic you would like us to highlight.



CLASSROOM PROGRAMS

Explore your educational topic in a wildly fun zoo classroom setting with one of our educators and an ambassador animal in this 30-45 minute interactive program.

Classroom programs are:

- \$5 per student (minimum 15 students-max 60 students per program)
- Up to 3 programs per day.
- See page 3 for topics.

REQUEST A PROGRAM

Fill out the Learning Program Form in the <u>Field Trip Reservation Form</u> packet and return to <u>fieldtrips@zooknoxville.org</u> with your field trip reservation. Please note the <u>maximum group size for your program</u> to give each student a more personal experience. For questions, please contact <u>zkschools@zooknoxville.org</u>.

Program Topics Science Concept Introduction

(10-15min outside)

Special topics also available with at least two-months notice depending on resources. Contact us for more detailed program descriptions and standards met.

Preschool Wildly Fun Adaptations

Primary School Programs (Kindergarten – 2nd)

Wildly Fun Adaptations
Animal Groups (focuses on physical characteristic groupings)
Plants and Pollinators

Intermediate School Programs (3rd – 5th)

Wildly Fun Adaptations Food Chains Inherited or Learned Middle School Programs
Wildly Fun Adaptations
Symbiosis

Classroom Programs

(20-45 min depending on age group)

Contact us for more detailed program descriptions and standards met.

Amazing Animals! (Preschool Groups Only)

This program is designed for preschool children 2-5 years of age. This program runs for 20-30 minutes. **Group size may not exceed 25 in a single program. Children under the age of two are not permitted.**

Action Animals: 2 & 3 Year Olds: This interactive program is designed to get your students up and moving as they are introduced to the special abilities of some of the world's most famous wild animals. Students will be encouraged to use their senses to explore animal biofacts (animal skins, bones, feathers, and more!) and make observations about the animals they belong to. To tie it all together, students will participate in a storybook reading connecting to the animals discussed in the program.

4 & 5 Year Olds: Discover the unique adaptations of animals that help them to survive in the wild! This interactive program gives students the opportunity to put their skills of scientific observation to the test as they investigate a selection of unique biofacts (animal skins, bones, feathers, and more!) to figure out how each animal uses them to eat, move, defend themselves, and so much more!

Animal Observers (Ages 5 and Up)

This program runs for 45 minutes. **Group size may not exceed 60 in a single program.**

Discover the unique adaptations of animals that help them to survive in the wild! This interactive program gives students the opportunity to put their skills of scientific observation to the test as they investigate a selection of unique biofacts (animal skins, bones, feathers, and more!) to figure out how each animal uses them to eat, move, defend themselves, and so much more!